

## **ARTIST STATEMENT**

Sam Songailo's work takes form in painting, installation, video, sound and sculpture. He is deeply influenced by digital technology and electronic music adopting algorithms and concepts from these disciplines that shape his approach to both physical and pictorial space. Often highly immersive and realised on a monumental scale, his work accentuates the compositional elements of line and space in a form that recalls both the modernist grid and digital networks.

I started out as an artist making paintings and eventually found myself creating immersive installation works, which were a natural stepping stone into public space. In 2013, I was invited to stage some work at the Splendour in the Grass music festival, and it was there that my interest in lighting began. Initially, the lighting I used was purely functional and intended solely to light up my work at night. Over the years, the lighting element has grown to become a more integral part of my work, and I am now making sculptural lighting installations.

During this time, I have developed some strong ideas about how I like to create a lighting artwork. These ideas stem from my experience in public space and my preferred method of working site-specifically. I aim to install a work that is a natural part of its surroundings and does not seem out of place in the wider journey that people experience as they move towards, through, and away from it. By working in this way, I can employ the site as part of the work, which greatly amplifies the effect of the installation.

My goal is to shape the overall experience and nurture a sense of community through my artwork. Lighting has a great power to do this, and my work's site-specific nature is not only through the form of the work and the way it is installed, but also in the content that controls the lights. The content I produce is specific to the shape of the work, which helps to elevate the artwork beyond being a mere sculptural lighting installation and bring it to life. I strive to create open, accessible spaces for people to engage with and interpret through the lens of their own experience.





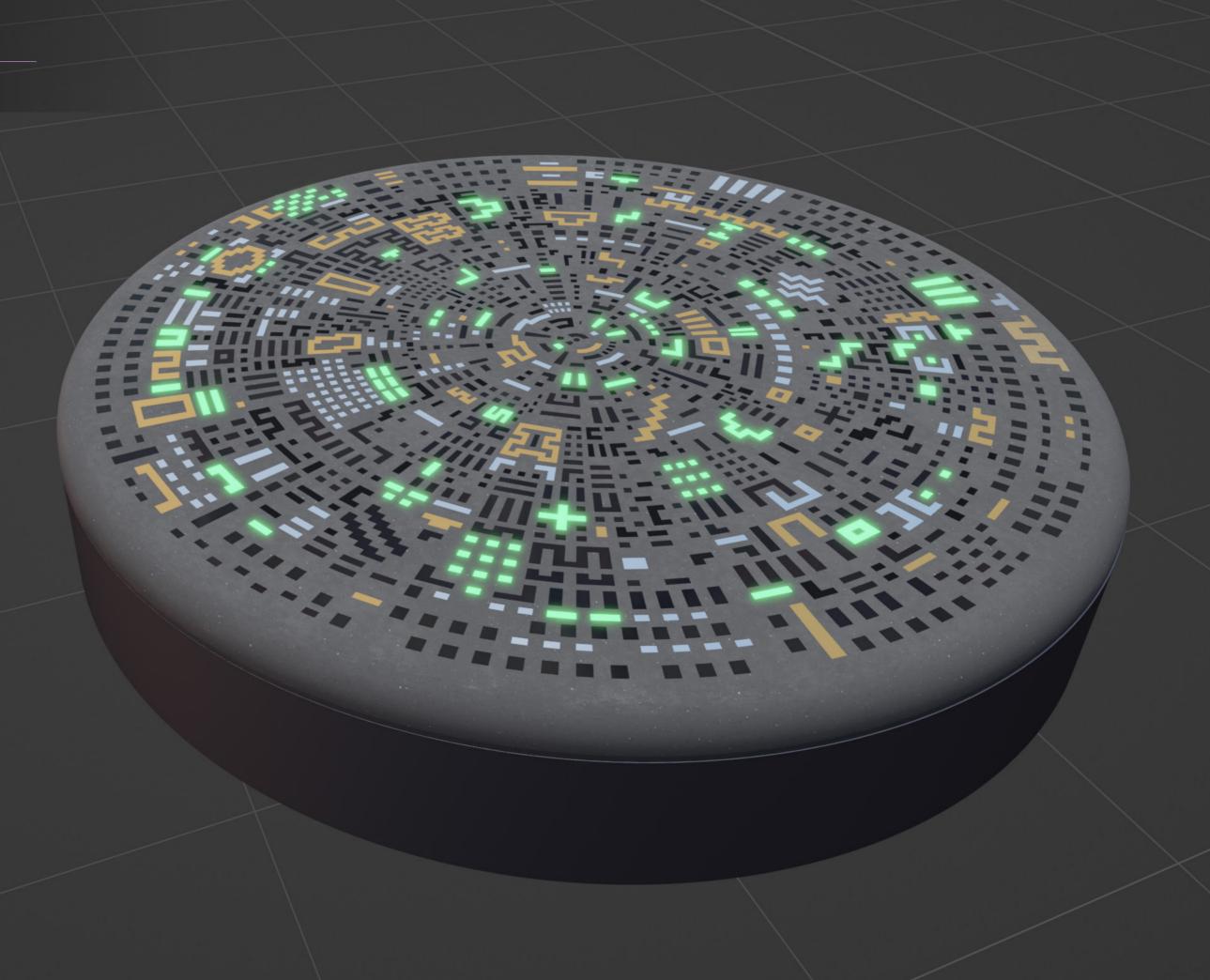


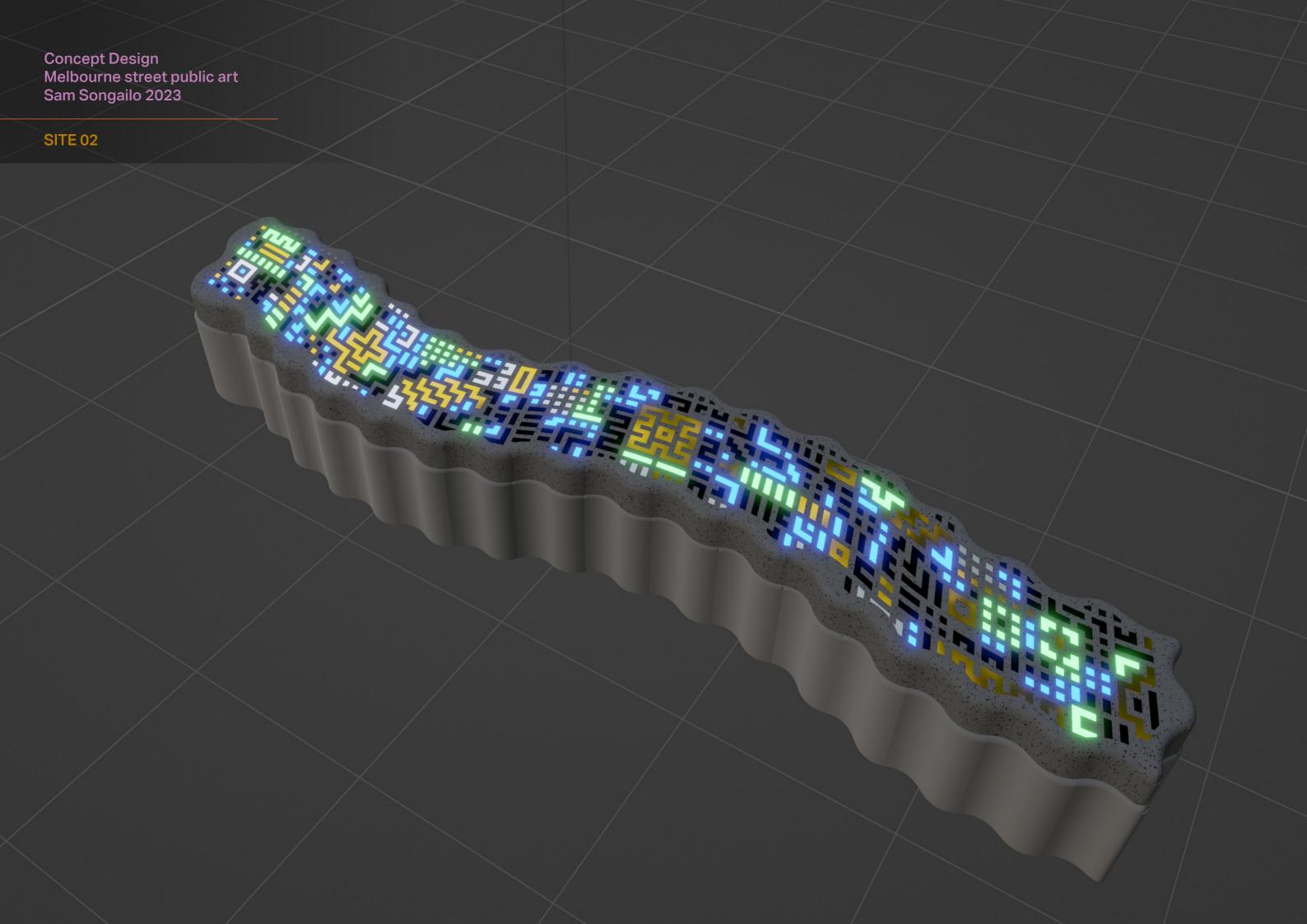






SITE 01



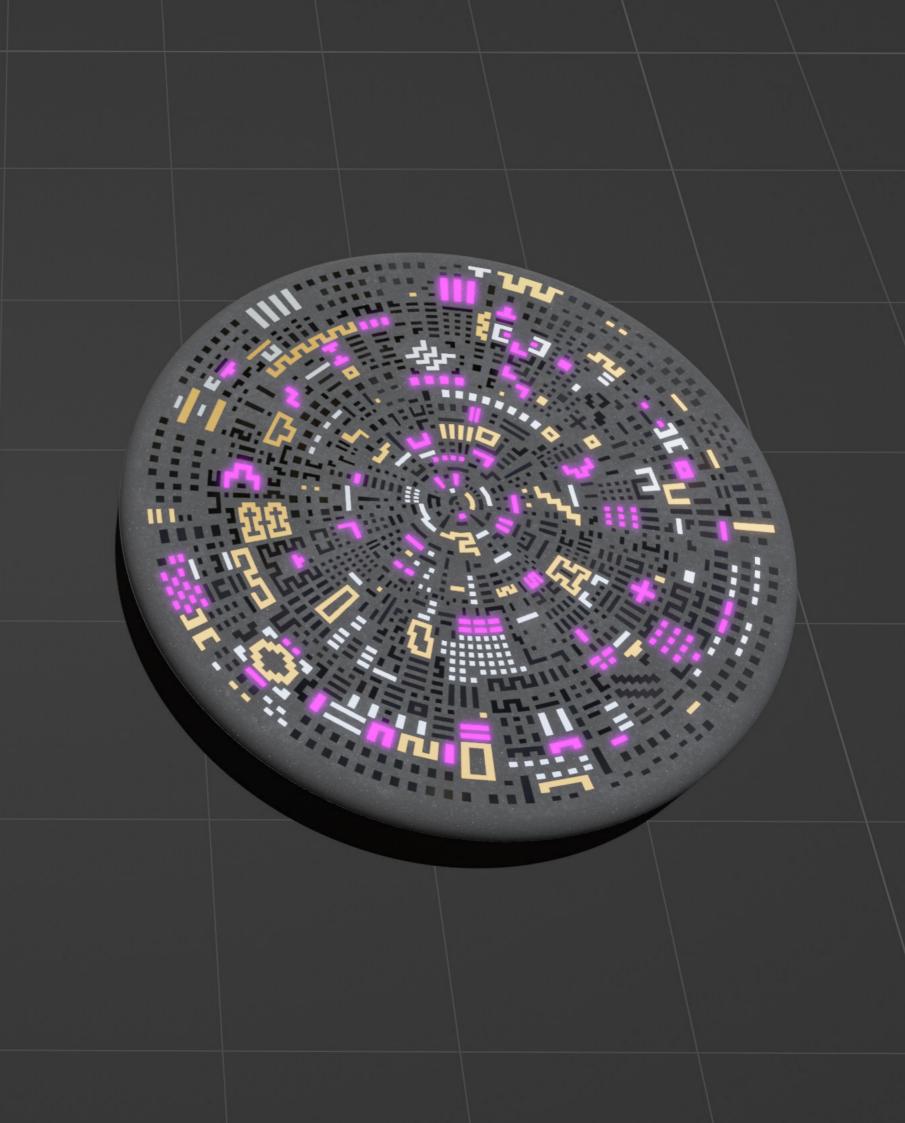


## **CONCEPT RATIONALE**

The concept for these works comes from my recent experience in creating the lighting installation 'ring' which was funded by the Adelaide city council cultural grants program and exhibited at TCL 109 Grote St. in December 2022. As soon as the sculpture was installed people wanted to sit on it and interact with it physically.

I have developed a concept along these lines for sculptures that can be sat on and interacted with. They will play the role of artwork whilst also acting as a piece of furniture, meeting place, marker or way finding device.

I have a strong personal connection to the Melbourne St precinct having previously lived in the area. The work I have developed is informed from this time and draws upon my past works and ideas that have grown from realising a range of light based artworks in diverse contexts. I would describe the aesthetic of the concepts that I have developed as 'retro futuristic'. They are looking towards the future yet acknowledge the past. I feel these values are strongly aligned with the history and sentiment of the Melbourne Street area while being aligned with my working practice as an artist.

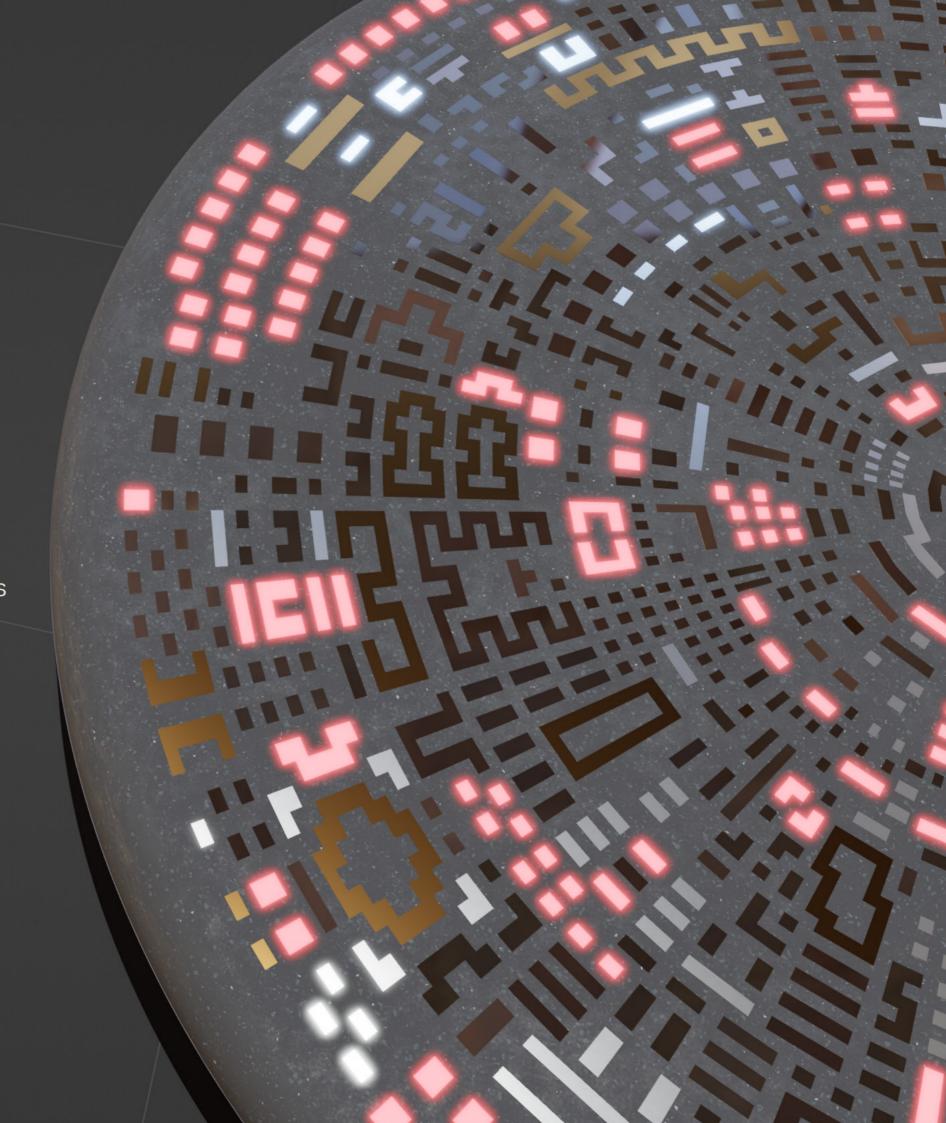


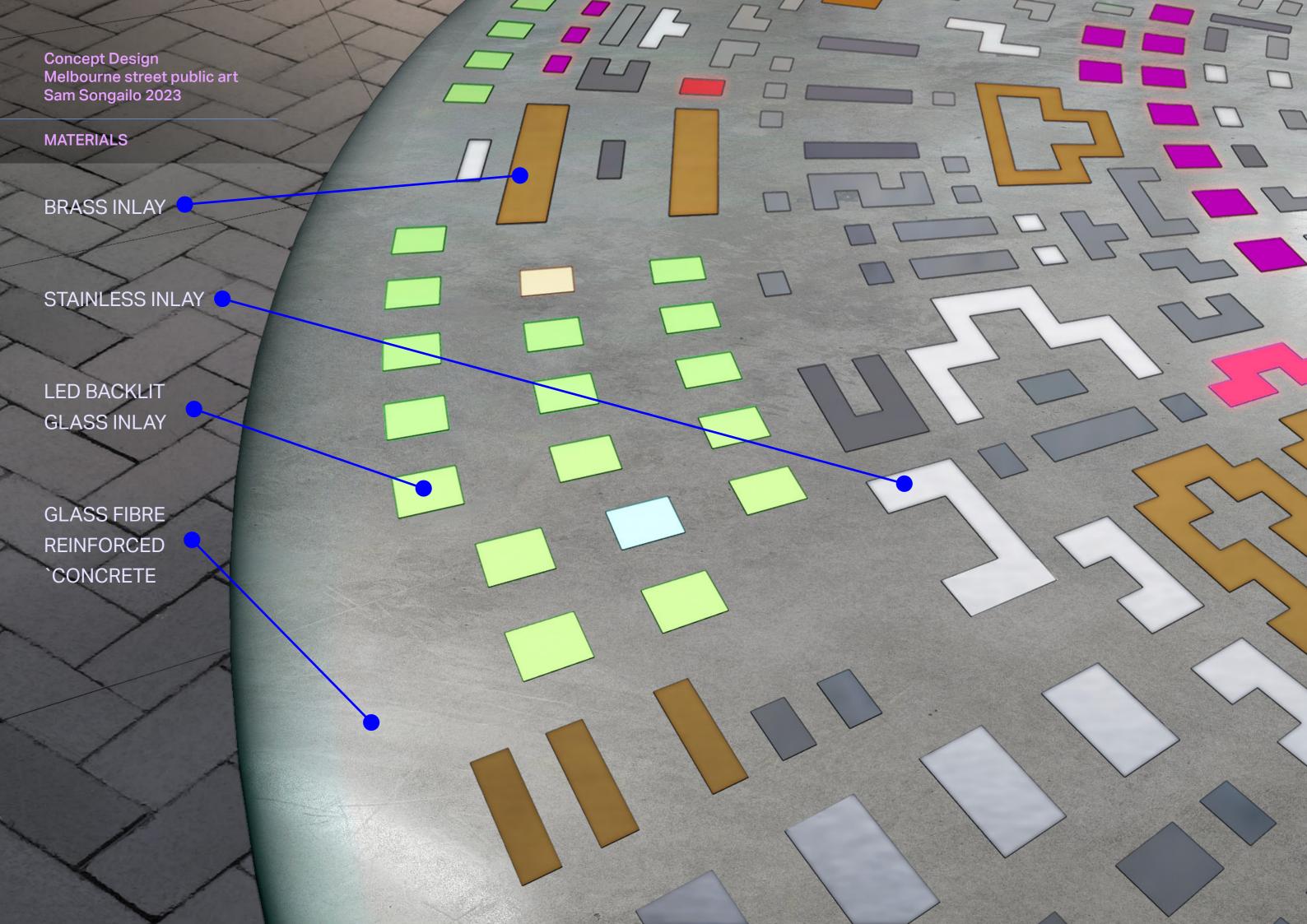
## **MATERIALS**

- Glass Fibre Reinforced Concrete top
- Metal edge and frame below
- Backlit LED panels
- Brass and Stainless steel inlay
- Toughened glass inlay with rear diffuse film
- Steel frame
- LED Control Hardware

Cast glass reinforced concrete top with patterned sections of brass and stainless steel inlay and sections of backlit LED. This sits on a metal frame. The walls of the works are discreetly fixed and removable for easy maintenance of the lighting if required.

The content of the lighting programming will be designed to fit the form of the work







## **KEY CONSIDERATIONS**

- Address any potential safety issues at the design stage
- Comply with all relevant Australian Standards and building codes
- Made from hard wearing, durable, non-slip and structurally appropriate materials and safe for the public.
- 'Whole of life' energy and limiting environmental impact.
- Of a scale relevant to the site
- Ensure pedestrian and traffic flow is not interrupted.
- Minimise potential vandalism through material selection or coating
- Be readily cleaned and require minimal ongoing maintenance.
- Ingress protection of critical components while allowing ventilation
- Technology is easily accessed with internal components being 'plug and play'. Remote monitoring of system

Work is designed and modelled in 3d and employs digital fabrication techniques to integrate materials.

Manage the budget by scaling materials and finishes within the project. i.e. less expensive finishes scale up if needed while scaling back LEDs which will be the most expensive.

All components and templates are Laser cut, cnc etc and manually assembled. Careful organisation and management of the many pieces needed.

I feel that this project is well suited to having the fabrication and installation managed by a third party and I look forward to an opportunity to collaborate

